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Differentiable and Sparse Top-k: a Convex Analysis Perspective

Mathieu Blondel

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Michaël Sander

Joan Puigcerver

Josip Djolonga

Gabriel Peyré

Mathieu Blondel

Motivation for the research

- The top-k operator is increasingly used as a **building block** in neural networks (top-k classification, mixtures of expert, weight pruning)
- However, it is a **discontinuous** operation, making it difficult to use in end-to-end trainable networks
- A crucial property of the top-k is its **sparsity** but many existing differentiable top-k relaxations are **dense**
- Smooth optimization is known to enjoy faster convergence rates
- However, sparsity is crucial in certain applications as a selection mechanism: mixtures of experts, weight pruning

Related work

A large body of work on relaxations of sorting, ranking and top-k...

- Using **unimodal row-stochastic matrices** (Grover et al, 2019; Prillo and Eisenschlos, 2020)
- Using optimal transport (Cuturi et al, 2019)
- Using the **permutahedron** (Blondel et al, 2020)
- Using **perturbations** (Berthet et al, 2020)
- Using sorting networks (Petersen et al, 2021)

Contributions

- A general top-k framework, including top-k in magnitude
- Differentiable **and** sparse relaxations thanks to *p*-norm regularization
- Reduction to isotonic optimization, for computation and differentiation
- GPU/TPU-friendly algorithm based on Dykstra's algorithm
- Applications to top-k classification, mixtures of experts, weight pruning





Top-k mask operator

Bit-encoding of the top-k indices ("k-hot encoding")

$$[\mathbf{topkmask}(\boldsymbol{x})]_i \coloneqq \begin{cases} 1, & \text{if } [\mathbf{rank}(\boldsymbol{x})]_i \leq k \\ 0, & \text{otherwise.} \end{cases} \in \{0, 1\}^n$$

$$x = (1.7, 3.2, -2.4)$$

top1mask(x) = (0, 1, 0)
top2mask(x) = (1, 1, 0)
top3mask(x) = (1, 1, 1)

Discontinuous, piecewise constant with null derivatives

Top-k operator

Sparse vector containing the top-k values

$$\mathbf{topk}(oldsymbol{x})\coloneqqoldsymbol{x}\cdot\mathbf{topkmask}(oldsymbol{x})\in\mathbb{R}^n$$

$$x = (1.7, 3.2, -2.4)$$

top1(x) = (0.0, 3.2, 0)
top2(x) = (1.7, 3.2, 0)
top3(x) = (1.7, 3.2, -2.4)

Discontinuous, piecewise affine with constant derivatives

Regularized top-k mask: overview of the approach

• Rewrite top-k mask as a linear program solution

$$\operatorname{topkmask}(\boldsymbol{x}) = \boldsymbol{y}(\boldsymbol{x}) \coloneqq \operatornamewithlimits{argmax}_{\boldsymbol{y} \in \mathcal{C}} \langle \boldsymbol{x}, \boldsymbol{y} \rangle$$

• Add regularization *R*

$$\operatorname{topkmask}_R(\boldsymbol{x}) = \boldsymbol{y}_R(\boldsymbol{x}) \coloneqq \operatorname*{argmax}_{\boldsymbol{y} \in \mathcal{C}} \langle \boldsymbol{x}, \boldsymbol{y} \rangle - R(\boldsymbol{y})$$

• Use a reduction to isotonic optimization to easily compute and differentiate ${\rm topkmask}_R(x)$



$$\theta(s) = (3, 1, -1 + s, s) \in \mathbb{R}^4$$
$$k = 2$$

Top-k mask as a linear program

• With
$$C = \{ y \in \mathbb{R}^n \colon y \in [0,1]^n, y^\top \mathbf{1} = k \}$$
, we get
 $\operatorname{topkmask}(x) = y(x) = \operatorname*{argmax}_{y \in C} \langle x, y \rangle$

- The vertices of ${\mathcal C}$ are all possible bit encodings of cardinality k
- Relation with the capped probability simplex



Relation with the permutahedron

• The convex hull of all permutations of w



Top-k mask: value function and its conjugate

 \bullet Value function: support function of ${\cal C}$

$$f(\boldsymbol{x}) \coloneqq \max_{\boldsymbol{y} \in \mathcal{C}} \langle \boldsymbol{x}, \boldsymbol{y} \rangle = \operatorname{topksum}(\boldsymbol{x}) \coloneqq \sum_{i=1}^{k} x_{\sigma_i} = \langle \boldsymbol{x}_{\sigma}, \boldsymbol{1}_k \rangle$$

where $\sigma = \operatorname{argsort}(\boldsymbol{x}) \iff x_{\sigma_1} \ge \cdots \ge x_{\sigma_n} \text{ and } \boldsymbol{x}_{\sigma} \coloneqq (x_{\sigma_1}, \dots, x_{\sigma_n})$

 \bullet Conjugate: indicator function of ${\mathcal C}$

$$f^*(\boldsymbol{y}) \coloneqq \sup_{\boldsymbol{x} \in \mathbb{R}^n} \langle \boldsymbol{x}, \boldsymbol{y}
angle - f(\boldsymbol{x}) = \delta_{\mathcal{C}}(\boldsymbol{y}) \coloneqq \begin{cases} 0, & \text{if } \boldsymbol{y} \in \mathcal{C} \\ \infty, & \text{if } \boldsymbol{y} \notin \mathcal{C} \end{cases}$$

Regularized version

• The regularized version

$$\operatorname{topkmask}_R({m x}) = {m y}_R({m x}) \coloneqq {m y}^\star$$

is defined using the dual solution

$$egin{aligned} m{y}^{\star} &= rgmax_{m{y}\in\mathcal{C}} \langle m{x},m{y}
angle - R(m{y}) \ &= rgmax_{m{y}\in\mathbb{R}^n} \langle m{x},m{y}
angle - m{f}^{*}(m{y}) - R(m{y}) \end{aligned}$$

• Equivalently, if we define the **primal** solution (infimal convolution)

$$oldsymbol{u}^{\star} = \operatorname*{argmin}_{oldsymbol{u} \in \mathbb{R}^n} R^{st}(oldsymbol{x} - oldsymbol{u}) + f(oldsymbol{u})$$

then $\boldsymbol{y}^{\star} = \nabla R^{*}(\boldsymbol{x} - \boldsymbol{u}^{\star})$

Regularized version



Computing the regularized version

• Recall that the primal solution is

$$egin{aligned} m{u}^{\star} &= rgmin_{m{u} \in \mathbb{R}^n} R^{st}(m{x} - m{u}) + f(m{u}) \ &= rgmin_{m{u} \in \mathbb{R}^n} R^{st}(m{x} - m{u}) + \langle m{u}_{\pi(m{u})}, m{1}_k
angle \end{aligned}$$

where $\pi(u) = \operatorname{argsort}(u)$

• Reduction to isotonic optimization

$$egin{aligned} oldsymbol{u}_{\sigma}^{\star} &= rgmin_{v_{1} \geq \cdots \geq v_{n}} R^{*}(oldsymbol{x}_{\sigma} - oldsymbol{v}) + f(oldsymbol{v}) \ &= rgmin_{v_{1} \geq \cdots \geq v_{n}} R^{*}(oldsymbol{x}_{\sigma} - oldsymbol{v}) + \langle oldsymbol{v}, oldsymbol{1}_{k}
angle \end{aligned}$$

where $\sigma = \operatorname{argsort}(\boldsymbol{x})$

• Differentiation available in closed form (implicit diff not needed) given v^{\star}

Pool Adjacent Violators (PAV)



- Partitions the set [n] into disjoint sets $(B_1, \cdots B_m)$, starting from m = n and $B_i = \{i\}$
- Merges these sets until the isotonic condition is met
- Needs to be able to solve $\mathrm{argmin}_{\gamma\in\mathbb{R}}\sum_{i\in B_j}h_i(\gamma)$ in constant time to get O(n) total complexity
 - $\circ \ p$ -norm regularization case: we need to find the root of a polynomial (easy when p=2 or p=4/3)

Using Dykstra's algorithm

• Key idea: alternate projections between C_1 and C_2

$$\{\boldsymbol{v}\in\mathbb{R}^n:v_1\geq\cdots\geq v_n\}=\underbrace{\{\boldsymbol{v}\in\mathbb{R}^n:v_1\geq v_2,v_3\geq v_4,\ldots\}}_{C_1}\cap\underbrace{\{\boldsymbol{v}\in\mathbb{R}^n:v_2\geq v_3,v_4\geq v_5,\ldots\}}_{C_2}$$

• Huge speedup on TPU





Top-k in magnitude

Top-k in magnitude operator

Same as top-k operator but selects elements with largest absolute value

 $\mathbf{topkmag}(\boldsymbol{x})\coloneqq\boldsymbol{x}\cdot\mathbf{topkmask}(|\boldsymbol{x}|)$

$$x = (1.7, 3.2, -2.4)$$

top1mag(x) = (0.0, 3.2, 0)
top2mag(x) = (0, 3.2, -2.4)
top3mag(x) = (1.7, 3.2, -2.4)

Top-k in magnitude as a gradient

• We introduce a **nonlinearity** $\varphi(x) = (\phi(x_1), \dots, \phi(x_n))$

$$f_{arphi}(oldsymbol{x})\coloneqq f(arphi(oldsymbol{x}))=\max_{oldsymbol{y}\in\mathcal{C}}\langlearphi(oldsymbol{x}),oldsymbol{y}
angle$$

• With
$$\phi(x) = \frac{1}{2}x^2$$
, we have

 $abla f_{\varphi}(\boldsymbol{x}) = \operatorname{topkmag}(\boldsymbol{x})$

• With $\phi(x) = x$, we have

 $\nabla f_{\varphi}(\boldsymbol{x}) = \nabla f(\boldsymbol{x}) = \mathbf{topkmask}(\boldsymbol{x})$

Regularized version

$$\mathbf{topkmag}_R(\boldsymbol{x})\coloneqq \boldsymbol{y}^\star = \nabla R^*(\boldsymbol{x}-\boldsymbol{u}^\star)$$

where we defined the **dual** solution

$$oldsymbol{y}^\star\coloneqq \operatorname*{argmax}_{oldsymbol{y}\in\mathbb{R}^n}\langle oldsymbol{x},oldsymbol{y}
angle - f_arphi^*(oldsymbol{y}) - R(oldsymbol{y})$$

and the **primal** solution (inf-convolution)

$$oldsymbol{u}^{\star} = rgmin_{oldsymbol{u} \in \mathbb{R}^n} R^*(oldsymbol{x} - oldsymbol{u}) + f_{arphi}(oldsymbol{u})$$

Conjugate

• For $\varphi(x) = x$: indicator function of C

$$f_{\varphi}^{*}(\boldsymbol{y}) = f^{*}(\boldsymbol{y}) = \delta_{\mathcal{C}}(\boldsymbol{y})$$

• For $\varphi(\boldsymbol{x}) = \frac{1}{2}\boldsymbol{x}^2$: squared k-support norm

$$f^*_{\varphi}(\boldsymbol{y}) = \frac{1}{2} \min_{\boldsymbol{z} \in \mathcal{C}} \sum_{i=1}^n \frac{y_i^2}{z_i}$$

• For general φ : minimum distance to C

$$f_{\varphi}^{*}(\boldsymbol{y}) = \min_{\boldsymbol{z} \in \mathcal{C}} D_{\phi^{*}}(\boldsymbol{y}, \boldsymbol{z})$$

where we defined the **f-divergence**

$$D_f(\boldsymbol{y}, \boldsymbol{z}) \coloneqq \sum_{i=1}^n z_i f(y_i/z_i)$$

Regularized version



Hard p=2 p=4/3

Computing the regularized version

• Primal solution

$$oldsymbol{u}^{\star} = \operatorname*{argmin}_{oldsymbol{u} \in \mathbb{R}^n} R^*(oldsymbol{x} - oldsymbol{u}) + f_{arphi}(oldsymbol{u})$$

• Reduction to isotonic optimization

$$egin{aligned} oldsymbol{u}_{\sigma}^{\star} &= rgmin_{v_1 \geq \cdots \geq v_n \geq 0} R^{\star}(oldsymbol{x}_{\sigma} - oldsymbol{v}) + f_{arphi}(oldsymbol{v}) \ &= rgmin_{v_1 \geq \cdots \geq v_n \geq 0} R^{\star}(oldsymbol{x}_{\sigma} - oldsymbol{v}) + f(arphi(oldsymbol{v})) \ &= rgmin_{v_1 \geq \cdots \geq v_n \geq 0} R^{\star}(oldsymbol{x}_{\sigma} - oldsymbol{v}) + \langle arphi(oldsymbol{v}), oldsymbol{1}_k
angle \end{aligned}$$

where $\sigma = \mathbf{argsort}(|\pmb{x}|)$ and assuming $\varphi(\pmb{x}) = \varphi(-\pmb{x})$

Nonconvex viewpoint: connection with the ℓ_0 pseudo-norm

• We have

$$f_{arphi}(oldsymbol{x}) = \max_{oldsymbol{y} \in S_k} \langle oldsymbol{x}, oldsymbol{y}
angle - \sum_{i=1}^n \phi(y_i)$$

where

$$\varphi(x) = (\phi(x_1), \dots, \phi(x_n))$$
 and $S_k \coloneqq \{ \boldsymbol{y} \in \mathbb{R}^n \colon \| \boldsymbol{y} \|_0 \le k \}$

• $f^*_{\varphi}(\boldsymbol{y})$ is the **convex envelope** of

$$\boldsymbol{y} \mapsto \sum_{i=1}^{n} \phi^{*}(y_{i}) + \delta_{S_{k}}(\boldsymbol{y})$$

With $\phi(x) = \frac{1}{2}x^2$, $f_{\varphi}^*(y)$ is the squared k-support norm



3 Applications

Weight pruning (multilayer perceptron, MNIST)



 $W_i \leftarrow \mathbf{topkmag}(W_i), i \in \{2, 3\}$ $W_3 \sigma(W_2 \sigma(W_1 \boldsymbol{a} + \boldsymbol{b}_1) + \boldsymbol{b}_2) + \boldsymbol{b}_3$

Top-k classification (vision transformer, CIFAR 100)



$$\ell_R(\boldsymbol{\theta}, \boldsymbol{t}) \coloneqq [\max_{\boldsymbol{y} \in \mathcal{C}} \langle \boldsymbol{\theta}, \boldsymbol{y} \rangle - R(\boldsymbol{y})] - \langle \boldsymbol{\theta}, \boldsymbol{t} \rangle$$

$$\boldsymbol{\theta}: \text{ logits, } \boldsymbol{t}: \text{ target}$$

Sparse Mixture of Vision Transformers



JFT-300M dataset (305 million images)

Sparsity-constrained OT





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Thank you!